

Ohio's Quad-City Challenge

Rules and Guidelines

I. General

- a. The Quad-City Challenge is an annual darts competition among All Star teams from Cincinnati, Cleveland, Columbus and Dayton, held on the Sunday following the Buckeye Open in Columbus each year (usually the third weekend in November).
- b. The purpose of the Quad-City Challenge is to promote a friendly, annual darts competition among its four competing cities.
- c. Good Sportsmanship shall be the prevailing attitude at the Quad-City Challenge.
- d. For all matters not specifically covered within these rules, the American Darts Organization Tournament Rules shall govern.
- e. A "Quad-City Coordinator" will be assigned by the host organization each year and be responsible for organizing the event and enforcing the rules contained herein.

II. Rosters

- a. Each team shall consist of no more than 30 men and 15 women, with a maximum of 24 men (6 teams x 4) and 12 women (3 teams x 4) competing each round.
- b. Each team will set its own criteria and/or qualifying process for selecting its team members.
- c. Geographic Requirements.
 - i. All team members must reside within an 80-mile radius of their club/association's mailing address
 - ii. Mileage shall be based on the player's State issued Driver's License or State Identification Card.
 - iii. In the event an individual resides in an area where two or more cities' regions overlap, the individual shall be considered to reside in the city to which he lives closest.
 - iv. Exceptions to the 80-mile rule may be made on a case by case basis, with written approval from the Quad-City Coordinator at least one week prior to the event.
- d. On the morning of competition (no later than one hour prior to the start time), each team shall provide the control desk with a complete team roster, including each member's name and current address.

III. Format

- a. Each team shall be divided into 4-person teams (6 men's teams and 3 women's teams).
 - i. Men's team will be classified as either RED, BLUE OR GREEN (two of each) [e.g., "Columbus Red 1, Columbus Red 2, Columbus Blue 1, etc.].
 - ii. Women's teams will be classified as 1, 2 or 3 (e.g., Columbus 1, Columbus 2 and Columbus 3).
- b. Round Robin Play.
 - i. Each men's team will play a total of 6 rounds, all within their same color (Red plays Red, Blue plays Blue, etc).
 - ii. Each women's team will play a total of 9 rounds, 1 round against each of the other teams (3 teams/city x 3 cities).
- c. Number and Type of Games per round
 - i. Men: Each round shall consist of 5 games
 1. Format shall be 4 doubles 501 and one 4-person game of 801, all games "Free In, Double Out."
 2. Prior to each round, each team shall designate two, 2-person teams (A & B)
 3. The round begins with the doubles games (A vs A and B vs B, followed by A vs B and B vs A) with the 4-person game being played last. The order of games may be changed (e.g., 4-person game being played first) if both captains agree.
 - ii. Women: Each round shall consist of 3 games.
 1. Format shall be 2 doubles 501 and one 4-person 801, all games "Free In, Double Out."
 2. Prior to each round, each team captain shall designate two, 2-person teams (A & B).
 3. The round begins with the doubles games (A vs A and B vs B) followed by the 4-person game. The order of games may be changed (e.g., 4-person game being played first) if both captains agree.
- d. Determination of Champion
 - i. Points are earned for each win and will be tabulated and recorded at the Control Desk after each round. The team with the most points (men and women combined) wins.
 - ii. Tie Breaker.
 1. In the event of a tie between two or more teams for either first or second place, one final tie breaker game of team 801 shall be played to determine the winner.
 2. Each team participating in the tie breaker game may select any 2 men and 2 women from its roster to compete in the tiebreaker game.
 3. In the event 3 or 4 teams are tied, the tiebreaker shall consist of one team game of 801, with each of teams competing (the team taking out the game first wins first place, the team taking out the game second wins second place).

IV. Alternates.

- a. Any player not participating in the first round shall be considered an “alternate” and may substitute for any other player on any other team.
 - i. An alternate may play on multiple teams throughout the competition, but is limited to one team per round.
 - ii. Substitutions may be made only after a round is complete.
- b. Any player that plays in the first round, must stay with that team for the remainder of the competition (e.g., a player that plays on Columbus Red 1 in the first round cannot later switch to Columbus Green 2 later in the day).

V. Miscellaneous

- a. The team that wins first place is responsible for providing chalker prizes for the following year’s Quad-City Challenge.
- b. Perpetual First and Second Place trophies are awarded to the First and Second Place teams to display for the year.
 - i. Winning teams are responsible for taking those trophies back to their city and getting the plaque engraved with the year and City name.
 - ii. If there is no room on the plaque, that City may keep the trophy and is responsible for replacing it.
- c. While team captains may handle internal team conflicts as they deem fit, the Quad-City Coordinator reserves the right to impose sanctions, including suspension from the event, on any individual deemed to display 'unsportsmanlike' behavior in or around the Challenge or the Buckeye Open tournament.